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*2026 Technical Rider*

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# ANYBODY OUT THERE 2026 TECHNICAL RIDER

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## INPUT LIST

<b>1</b>	Kick	Beta 52 or Beta 91	Short Boom
<b>2</b>	Snare	SM57, Beta 57, E504, E604	Short Boom
<b>3</b>	High Hat	SM 81	Short Boom
<b>4</b>	Tom 1	Sennheiser 421	Short Boom/Clip
<b>5</b>	Tom 2	Sennheiser 421	Short Boom/Clip
<b>6</b>	Tom 3	Sennheiser 421	Short Boom/Clip
<b>7</b>	Tom 4	Sennheiser 421	Short Boom/Clip
<b>8</b>	Tom 5	Sennheiser 421	Short Boom/Clip
<b>9</b>	Overhead Left	SM 81	Tall Boom
<b>10</b>	Overhead Right	SM 81	Tall Boom
<b>11</b>	Roto Toms	Sennheiser 421	Tall Boom
<b>12</b>	Drum Pad	DI	
<b>13</b>	Bass	DI	
<b>14</b>	Key 2 Left	DI	
<b>15</b>	Key 2 Right	DI	
<b>16</b>	Key 1 Left	DI	
<b>17</b>	Key 1 Right	DI	
<b>18</b>	Guitar 2	SM57, Beta 57, E604	Short Boom
<b>19</b>	Guitar 1	SM57, Beta 57, E604	Short Boom
<b>20</b>	Guitar 2 AC Guitar	DI	
<b>21</b>	Sax (Wireless)	XLR Out	
<b>22</b>	Sax (Wired)	Sennheiser 421	Tall Boom
<b>23</b>	Vocal 1 (Jim)	Beta 58	Tall Boom
<b>24</b>	Vocal 2 (Glenn)	Beta 58	Tall Boom
<b>25</b>	Vocal 3 (Steve)	Beta 58	Tall Boom
<b>26</b>	Vocal 4 (Jack)	Beta 58	Tall Boom
<b>27</b>	Vocal 5 (Dan)	Beta 58	Tall Boom
<b>28</b>	Video Projector Left	DI	
<b>29</b>	Video Projector Right	DI	

## **FOH Mixing Console**

Midas M32 preferred, mix scene file will be provided.

(2) Outputs are required for 2 track recorder (Left/Right)

USB output for multitrack recorder

## **Microphones**

Beta-58 (vocals)  
Beta-52/RE-20/Beta91A (kick)  
Sennheiser 421 (toms)  
SM57, Beta 57, E504, E604 (snare)  
SM81 (high-hat, overheads)  
Sennheiser 421 or equivalent (baritone saxophone)  
Active or Passive DI's with ground lift switches

## **Monitors**

Eight monitor mixes are required: See stage plot for details.  
Band will have access to individual monitor mixes via iPad.  
Router must be located on stage, wi-fi password must be provided

<b>1</b>	Jim	(2) Wedge
<b>2</b>	Glenn	Vocal In-Ear (Wireless)
<b>3</b>	Glenn	Band In-Ear (Wireless)
<b>4</b>	Glenn	Backup Wedge
<b>5</b>	Steve	Wedge
<b>6</b>	Jack	In-Ear (Wireless)
<b>7</b>	Mike	In-Ear (Wired)
<b>8</b>	Dan	In-Ear (Wired)

## **Sound Check**

The following Technical Crew must be available on the day of the show as agreed upon load-in, sound check and performance:

- Stage Manager for the performance venue
- Sound System Engineer familiar with the venue sound system
- Experienced monitor engineer (may also be Sound System Engineer)
- Experienced Lighting Technician

Band will have access to stage at least 6 hours before doors.  
Load in and sound check will be completed 2 hours before doors

## **Production and Content**

**Band and Crew** shall have control over the stage set-up and placement of sound and equipment

## **Stage**

Stage must be at least **16ft deep, 24ft wide** and **16ft high**, not including monitor world or downstage (frontline) wedges

## **Risers**

Three (3) risers are to be provided by purchaser with minimum dimensions of:

- 8'x8'x16" - carpeted with black skirt for drums - stage right
- 8'x8'x12" - carpeted with black skirt for keyboards – stage left
- 4'x8'x8" – carpeted with black skirt for keyboards – stage left

Band may be able to provide risers if needed

## **Communication**

Two-way communication between backstage and audio/lighting booth will be provided. Sound and lighting technicians will be on headset minimally for the first song of each set

## **Lighting**

Band travels with 9ft circular truss and ground package (when feasible)

Two (2) separate 20amp power circuits are required for lighting

Lasers are used during the show. Lighting crew must be notified before set-up of any projectors and their location in the venue

### **ALL PROJECTORS MUST HAVE LENSE CAPS ATTACHED DURING SET-UP AND PERFORMANCE**

Purchaser to provide a lighting system capable of even coverage of the stage

All members of the band must be properly lit, front and back

Front Lighting: Warm and cool washes for all band members including those on risers

## **Merchandise**

Band will be permitted to sell merchandise

Venue will provide (1) 8-foot table with tablecloth

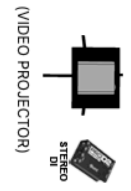


**JACK**  
**SAXES / KEY 2 / BG VOCALS**  
 (IN - EAR MONITOR)  
 BARTONE SAX - MIC W/STAND  
 TENOR SAX - WIRELESS  
 RISER - 8'X8'X12"

9 FOOT DIAMETER CIRCULAR VIDEO SCREEN



**GLENN**  
**GUITAR 1 / LEAD VOCAL 1**  
 (IN-EAR MONITOR)

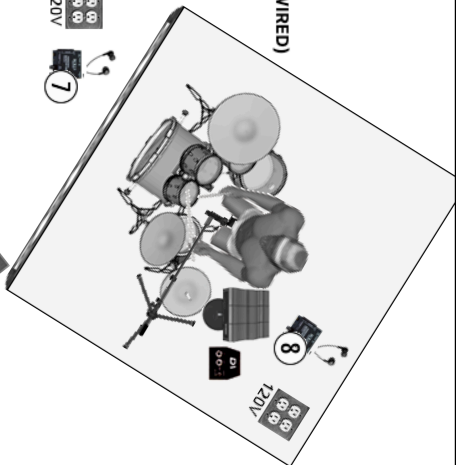


(VIDEO PROJECTOR)

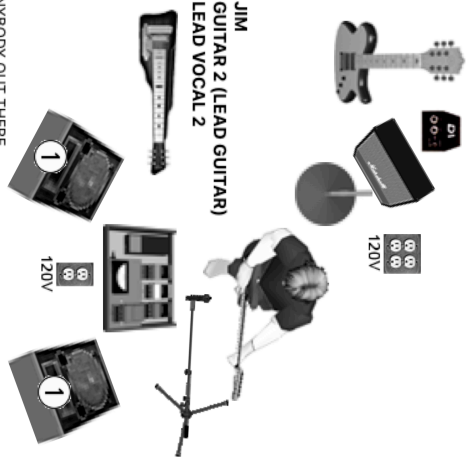
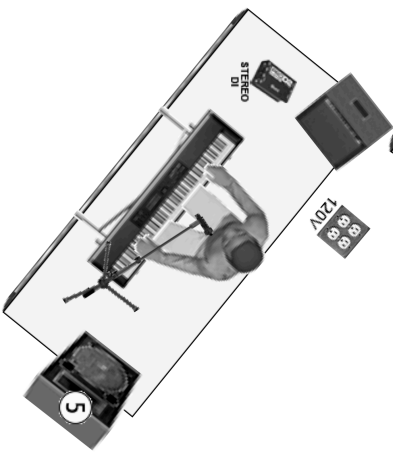
**MIKE**  
**BASS GUITAR**  
 (IN-EAR MONITOR - WIRED)  
 XLR OUT IN PEDALBOARD



**DAN**  
**DRUMS / BG VOCALS**  
 (IN-EAR MONITOR - WIRED)  
 RISER - 8'X8'X16"



**STEVE**  
**KEY 1 / BG VOCALS**  
 RISER - 4'X8'X8"



**JIM**  
**GUITAR 2 (LEAD GUITAR)**  
**LEAD VOCAL 2**

ANYBODY OUT THERE  
 STAGE PLOT 3.3  
 UPDATED 11/4/25

INPUTS	9. OVERHEAD LEFT	19. GUITAR 1 GLENN	29. VIDEO RIGHT (DI)	7. MIKE	
1. KICK DRUM	10. OVERHEAD RIGHT	20. GUITAR 1 ACOUSTIC (DI)	MONITOR SENDS	8. DAN	
2. SNARE DRUM	11. ROTO TOMS	21. SAX - TENOR WIRELESS	1. JIM		
3. HIHAT	12. DRUM PAD (DI)	22. SAX - BARI WIRED	2. GLENN VOCAL		
4. TOM 1	13. BASS (DI)	23. VOCAL 1 - JIM	3. GLENN BAND		
5. TOM 2	14. KEY 2 LEFT (DI) JACK	24. VOCAL 2 - GLENN	4. GLENN WEDGE		
6. TOM 3	15. KEY 2 RIGHT (DI)	25. VOCAL 3 - STEVE	5. STEVE		
7. TOM 4	16. KEY 1 LEFT (DI) STEVE	26. VOCAL 4 - JACK	MATRIX 1 REC L		
8. TOM 5	17. KEY 1 RIGHT (DI)	27. VOCAL 5 - DAN	MATRIX 2 REC R		
	18. GUITAR 2 JIM	28. VIDEO LEFT (DI)	6. JACK		